

Motor::getSpeedRPM



```
graph LR; A[Motor::getSpeedRPM] --> B[Motor::getCurrDir]
```

A diagram showing a call from the function Motor::getSpeedRPM to the function Motor::getCurrDir. The first function is in a gray box, and the second is in a white box. A blue arrow points from the gray box to the white box.

Motor::getCurrDir